

### August Partner Integration Guidelines

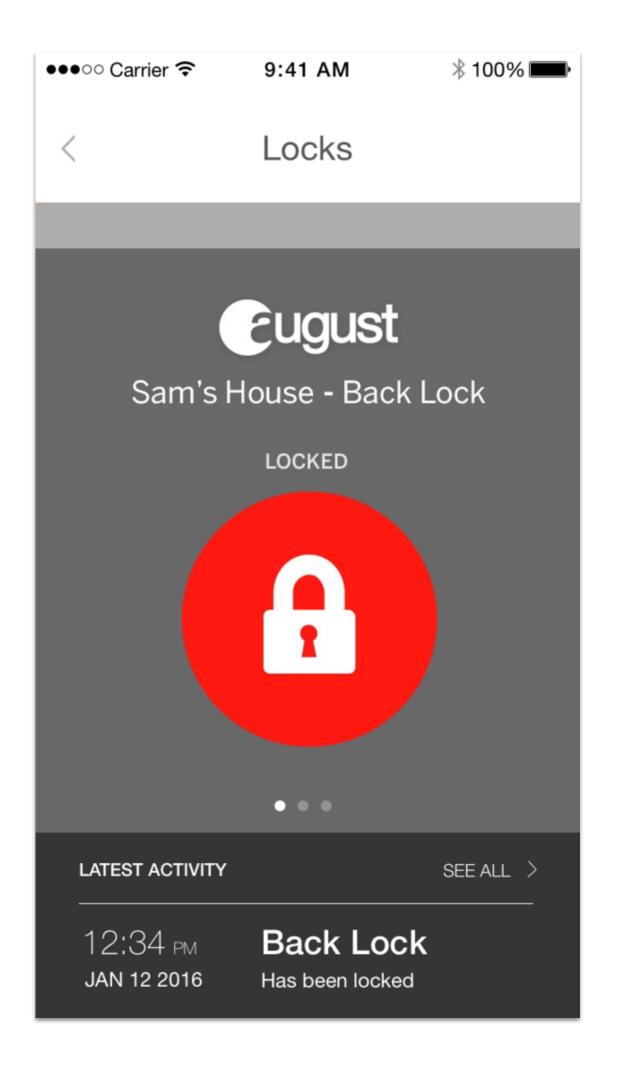
August Lock UI Examples

## Partner Integration

Example 1

#### Hybrid Branded Lock Display

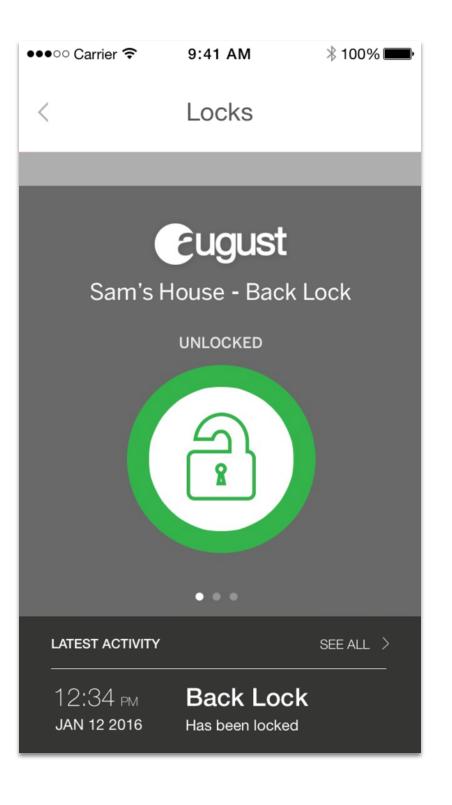
In this example, the partner app already has its own visual concept of a "locked" or "unlocked" smart lock (padlock icon). August color and brand elements are blended with the partner icons.

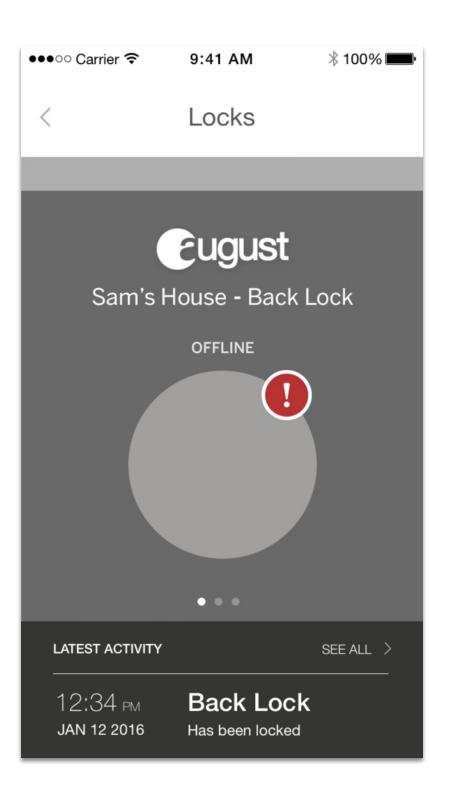




#### Lock States







Locked Unlocked Offline

# Partner Integration

Example 2

#### Inline Lock Display

In this example, the partner app can control various smart devices within the home, including the August Smart Lock. August branding and lock states are displayed in a manner that fits the app's layout logic.

For interim lock states such as "locking," "unlocking" and "connecting," this developer uses a spinning indicator rather than the full August lock animation sequences.



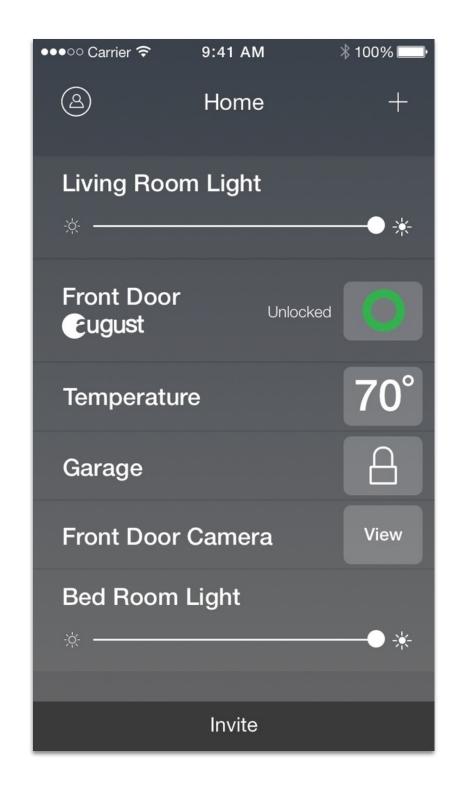


#### Lock States











Retrieving Initial Status

Locked

Locking/ Unlocking

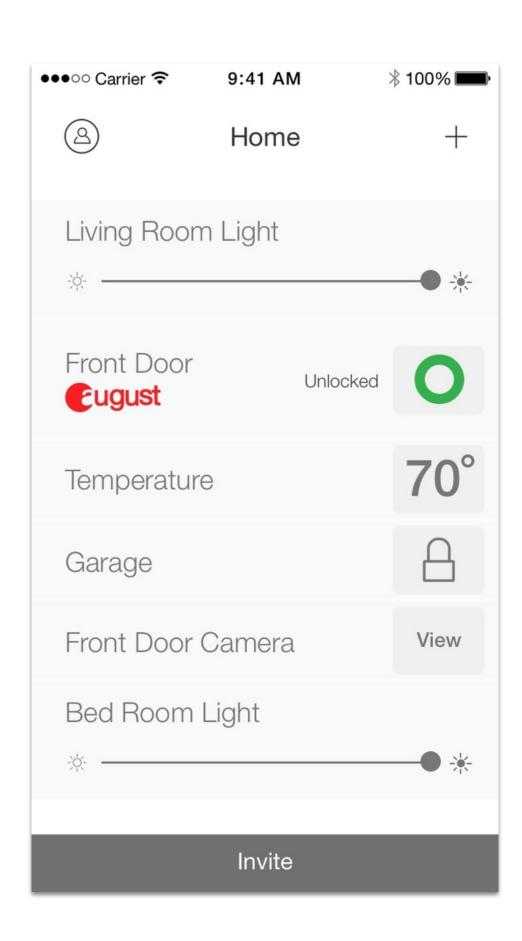
Unlocked

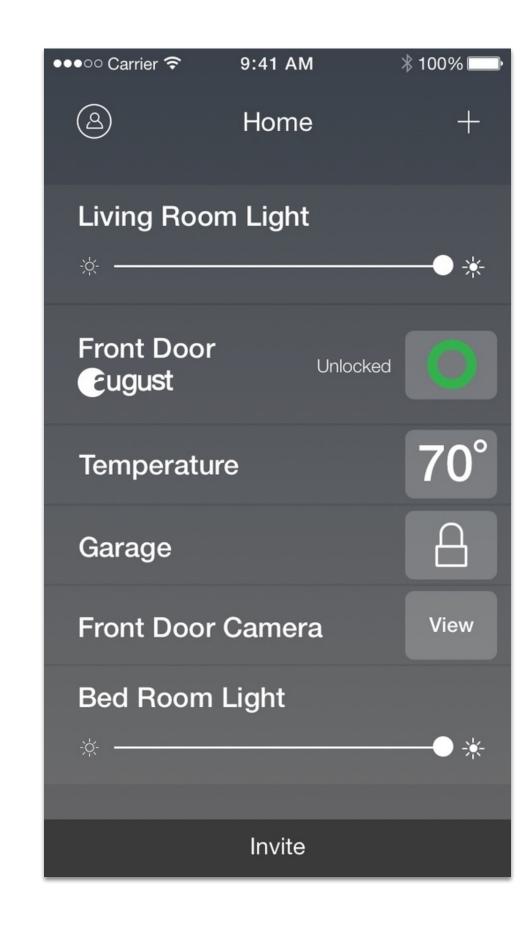
Offline



#### August Logo Display

Use a version of the August logo most appropriate for your app's color scheme.





Light Background: Use Red Logo

Dark Background: Use White Logo

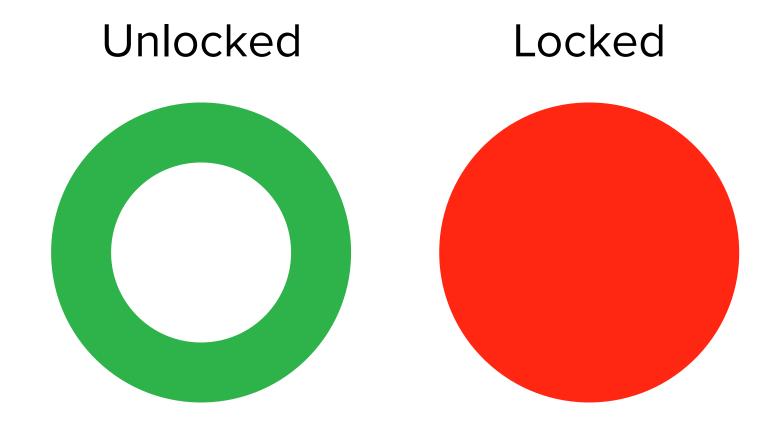


### UI/UX Details

August Lock Button States

# Lock Circle: Overall Display Size

Sizes described for elements of the lock circle represent the actual display in the August app. The actual size of the circle can be made smaller; when doing so, please maintain the proportions of circle sizes and keep the same timing and color scheme.

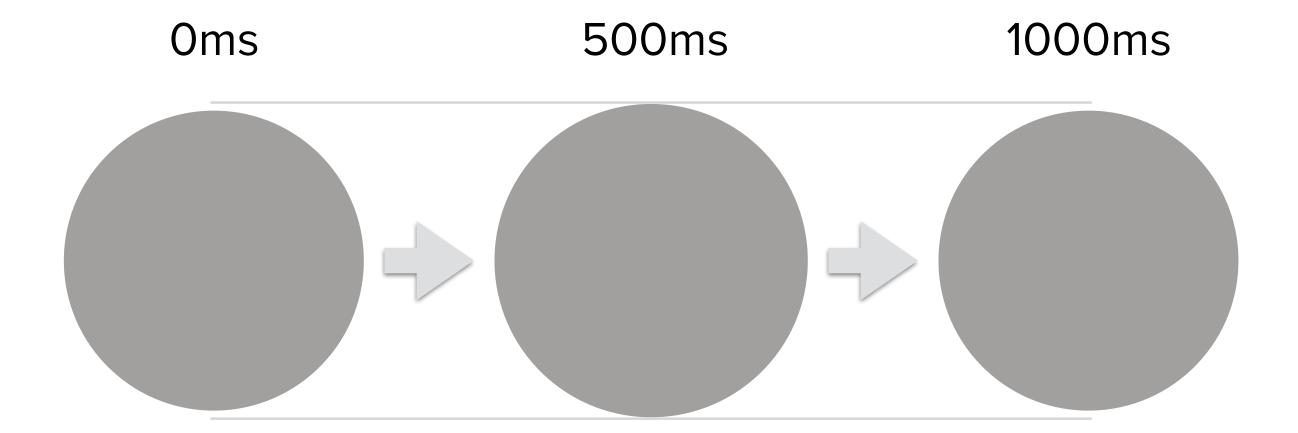


	Minimum baseline size	Maximum baseline size
iOS	60pt	235pt
Android	60dp	225dp

#### Lock Circle: Retrieving Initial Status

A gray pulsing animation is shown when a screen containing a lock circle is first loaded, and the application is retrieving the initial status of the lock.

The animation repeats in a 1-second loop until a lock status has been confirmed.

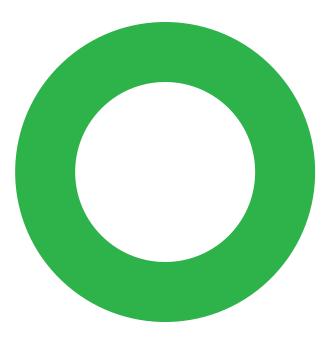


	Outer Circle (0ms)	Outer Circle (500ms)
Circle color	#A1A09E	#A1A09E
iOS	225pt	235pt
Android	225dp	235dp

#### Lock Circle: Status - Unlocked

A large green circle, with a smaller transparent/"punched" center circle inside, is shown when the status of the lock is "unlocked."

The user can then press the circle to initiate a "lock" operation.

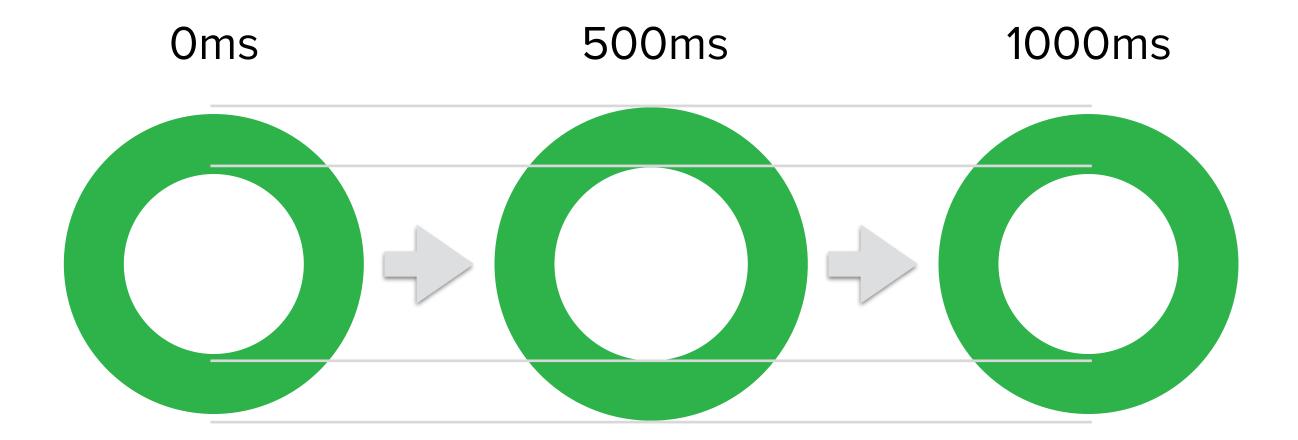


	Outer Circle	Inner Circle
Circle color	#2DB34A	transparent
iOS	225pt	135pt
Android	225dp	135dp

#### Lock Circle: Locking - Waiting for Status

A green pulsing animation, with a smaller pulsing "punched" circle inside, is shown when a **lock** operation has been initiated and the application is waiting for confirmation of the new lock status. The animation repeats in 1-second cycles until a new lock status (hopefully "locked") has been confirmed.

The outer and inner circles both pulse in a looping 1-second cycle. Both circles are always the same distance apart during the animation.



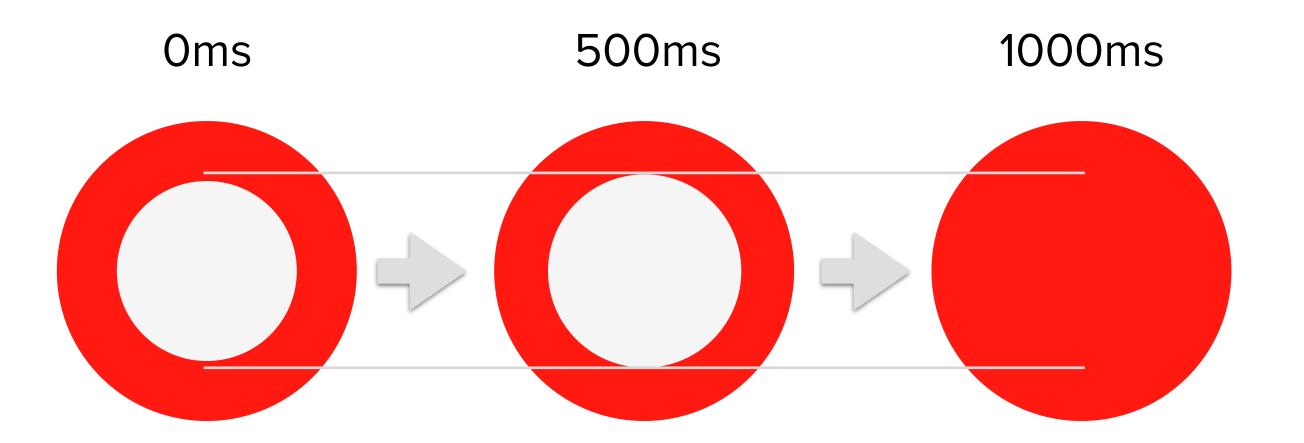
	Outer Circle (0ms)	Inner Circle (0ms)	Outer Circle (500ms)	Inner Circle (500ms)
Circle color	#2DB34A	trans- parent	#2DB34A	trans- parent
iOS	225pt	135pt	225pt	135pt
Android	225dp	135dp	225dp	135dp

# Lock Circle: "Unlocked" -> "Locked" Animation

A red circle with a transparent ("punched") inner-circle pulse animation is shown when:

- (WiFi mode) the user has performed a lock operation and the "locked" status is confirmed; or
- (bluetooth mode) the user initiates a "lock" operation.

The "punched" circle briefly expands, then contracts to Opx by the end of the animation.

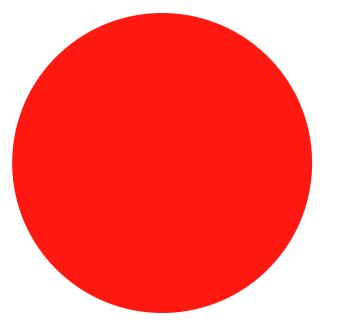


	Outer	Inner	Inner	Inner
	Circle	Circle	Circle	Circle
	(0ms)	(0ms)	(200ms)	(1 sec)
Circle	#FF1911	trans-	trans-	trans-
color		parent	parent	parent
iOS	225pt	135pt	145pt	Opt
Android	225dp	135dp	145dp	Odp

#### Lock Circle: Status - Locked

A red circle is shown to indicate "locked" status.

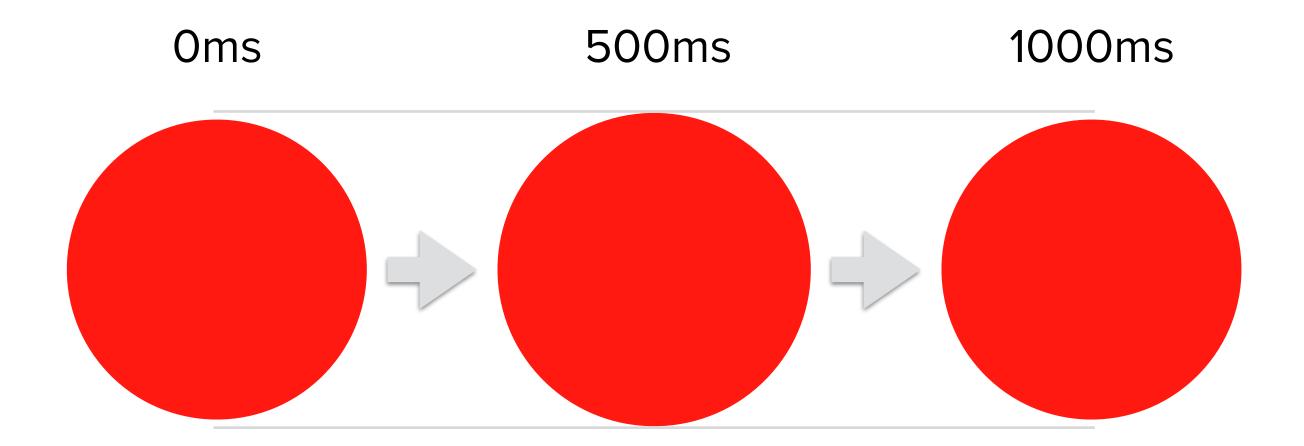
The user can press the circle in this state to initiate an "unlock" operation.



	Outer Circle
Circle color	#FF1911
iOS	225pt
Android	225dp

#### Lock Circle: Unlocking - Waiting for Status

A red pulsing animation is shown when an **unlock** operation has been initiated and the application is waiting for confirmation of the new lock status. The animation repeats in 1-second cycles until a new lock status (hopefully "unlocked") has been confirmed.



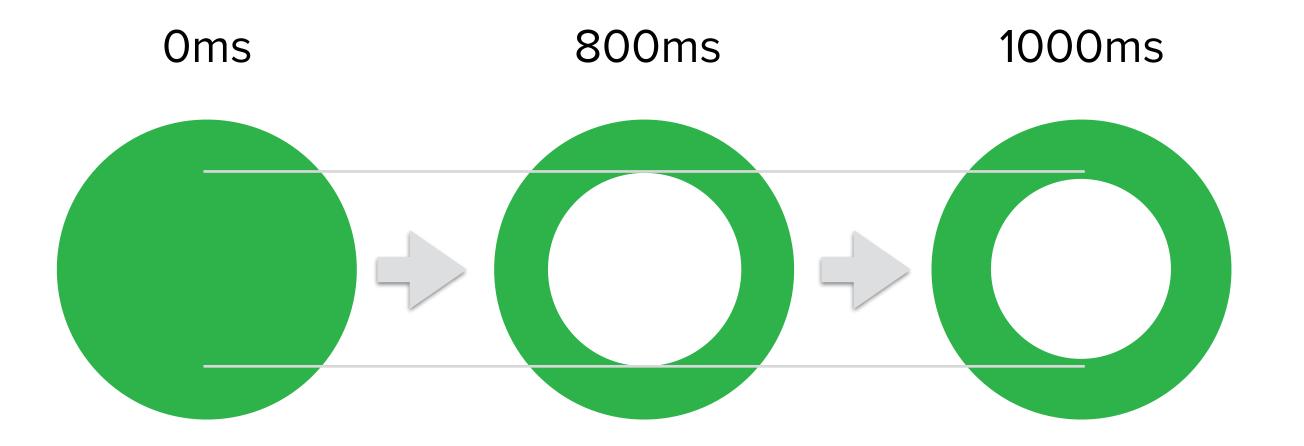
	Outer Circle (0ms)	Outer Circle (500ms)
Circle color	#FF1911	#FF1911
iOS	225pt	235pt
Android	225dp	235dp

# Lock Circle: "Locked" -> "Unlocked" Animation

A green circle with a transparent ("punched") inner-circle pulse animation is shown when:

- (WiFi mode) the user has performed an unlock operation and the "unlocked" status is confirmed; or
- · (bluetooth mode) the user initiates an "unlock" operation.

The "punched" circle begins at Opx size, expands until 800ms, then briefly contracts at the end of the animation before stopping.



	Outer Circle	Inner Circle (0ms)	Inner Circle (800ms)	Inner Circle (1 sec)
Circle	#2DB34A	trans- parent	trans- parent	trans- parent
iOS	225pt	Opt	145pt	135pt
Android	225dp	Odp	145dp	135dp